

RULES AND REGULATIONS
CHAMPS
CITY HOSPITALITY AND MATCH PLAY SECTION

The **CLGA CHAMPS Coordinator** (the “Coordinator”) for 2021 is Karen Lavoie from Shaganappi Golf Club **(403 249-9209), (403 615-0060 cell) (karen.lavoie@shaw.ca)**. Each Club **CHAMPS Rep** is usually, but not always, the same person as the **Club Vice President (“VP”)** and is responsible for organizing CHAMPS at her Club.

HANDICAP FACTOR DIVISIONS

“A” = 0 - 20.1 “B” = 20.2 - 35.2

- “B” player may play as an “A” using the 20.1 factor.
- “A” player may play as a “B” using her current factor.
- “B” player with a factor higher than 35.2 may play, but the maximum factor to be used is 35.2.
- Using HANDICAP FACTOR, get your handicap from the Host Club’s chart.
- Play from forward tees or usual Ladies’ Tee (“A” and “B” play from the same tee).
- Each player must have an established handicap to play in CHAMPS.

A PLAYERS MUST PLAY WITH A PLAYERS AND B PLAYERS MUST PLAY WITH B PLAYERS WHEN POSSIBLE.

1. ARRIVAL TIME:

ALL Players should arrive at least **30 MINUTES** prior to the scheduled tee time. Check in with the Pro Shop and confirm that your handicap is correct and your score card is correctly prepared. Be at the 1st tee 10 minutes prior to tee time.

2. CARTS:

Any player may use a motorized cart or a pull cart, at her own expense (depending on the club).

3. GAME DAY CAPTAIN:

The **Champs Rep** from each club will appoint two of her players as **"Game Day Captains", one for the A team and one for the B team.** Prior to the Match the Captains will ensure everything is in order and that score cards have been properly filled out and agreed upon by all participating players.

If there is a concern about cancelling or postponing a Match, the "Game Day Captains" will communicate with each other and their players. Following the Match, both Game Day Captains will be responsible for collecting score cards from both their "A" & "B" teams and **emailing/calling those results to the Club Champs Rep ASAP.**

4. STROKES:

All players will zero down to the lowest handicap in your group. The handicap applied to you for the course you are playing (using your current Factor) will be used to calculate your total strokes. Example:

“A” Player 1 – lowest handicap is 8, she will receive zero strokes.

“A” Player 2 – 18 handicap will receive 10 strokes, allocated on the 10 hardest holes per local ratings. The same logic applies to the other two A players.

“B” Player 1 – 24 handicap, will receive zero strokes.

“B” Player 2 – 29 handicap, will receive 5 strokes, allocated on the 5 hardest holes per local ratings. The same logic applies to the other two B players.

Hopefully the Pro Shop will have your scorecards prepared, but please check that they are correctly marked **BEFORE PLAY BEGINS.**

5. SCORING:

Team Best Ball, 2 points per hole, individual low net score wins the hole. **36** points total for the match – 2 points/hole for a win; 1 for tie; 0 for loss.

6. SCORES:

CHAMPS is TEAM MATCH PLAY and scores will be used for handicap purposes, therefore all four scores must be recorded. However, if a player is at or beyond her maximum score allowed for the hole, **she MUST pick up and record her maximum in order to speed up play.**

CHAMPS is NOT to be entered as a tournament score. ("T" score)

7. CLOSED HOLES AND TEMPORARY & FRESHLY DRESSED GREENS:

This can occur early in the season due to weather conditions or course maintenance. If a hole is closed **OR** if a green is temporary or freshly dressed, **then SPLIT the points.** To enter your personal score for these holes, please refer to the Rules of golf.

8. SLOW PLAY:

Please abide by the local rules, keeping up with the group ahead and play in the allotted time. **Do not allow rule debates to promote slow play.** If a group falls behind by one hole, that group **SHOULD NOT** tee off, but rather pick up their balls, split the points, and proceed to the next hole. **Please ensure all your players are aware of this rule and abide by it.**

9. LUNCH:

Hospitality after golf is encouraged (COVID restrictions / players comfort level). Each participant is responsible for their own lunch at the host club.

10. REPORTING SCORES:

The Club "**Game Day Captains**" will collect both "A" and "B" team score cards and call/email the point totals into her club's **CHAMPS REP** as soon as possible. Both **Club CHAMPS REPS** will then email the **CLGA CHAMPS Coordinator ASAP** (karen.lavoie@shaw.ca) with "A" and "B" team points. Both clubs need to email the scores in for confirmation. Score cards are given to each Club's **CHAMPS REP**. Keep the score cards in case of any dispute. **ERRORS MUST BE CORRECTED WITHIN ONE WEEK OF PLAY.**

11. INCLEMENT WEATHER:

If **BOTH Clubs agree by 6 p.m. the night prior** not to play and/or if the golf course is **CLOSED**, the game can be cancelled and the points **SPLIT**. Please **TELEPHONE NOT E-MAIL THE OPPOSITION'S REP**. In this case, it is the responsibility of the "**GAME DAY CAPTAINS**" OR THE **CLUB CHAMPS REP TO ADVISE** her players that **no one need attend**. A Match may be rescheduled due to inclement weather if both teams agree to a date. However please **advise the CLGA CHAMPS Coordinator of any rescheduling.**

Except as noted above, both teams **MUST** show up and agree to cancel, either prior to play or anytime weather changes during play. If the match has started, count points earned plus 1 point per team for each hole not played. If the Match is not played, each team will receive 18 points.

12. DEFAULT:

If one team defaults, it receives 0 points. The team showing up receives 18 points. If only one member of a team shows up, she may play the match alone if she desires rather than forfeiting. Once the match has begun substitutions are not allowed, although if the designated player is late, she may join the match at any time.

13. STANDINGS:

The standings for A&B teams of each club will be sent to the Club **CHAMPS REP** by the **CLGA CHAMPS Coordinator** when at least six games have been played. It is up to each Club Rep to check that report and advise if there are any errors or omissions and to post the scores at their club.

14. TIE BREAKER:

At the end of the schedule, if two (2) clubs are tied for first place, there will be an 18 hole (36 point playoff). If that Match ends in a tie then the two teams should proceed to a Sudden Death Playoff. The course selected will be at either one of the clubs involved in the playoff; to be decided by a flip of a coin by the **CLGA CHAMPS Coordinator**.

3 WAY TIE BREAKER

- Determine the host club by drawing the name out of a hat.
- Contact that club for 2 tee times and confirm tee times will be complimentary. Lunch will be the responsibility of each player.
- Host club will provide 2 player names to hold times - there will be 3 players in each group (one from each of the clubs involved in the tie breaker). Ensure that the 4th spot in each tee time is **not** filled.
- When arrangements are complete, contact clubs to select their team, giving clubs date and times.

Same scoring rules to apply – everyone gets strokes.

3 points will be awarded on each hole as follows:

SCORE	POINTS	SCORE	POINTS	SCORE	POINTS	SCORE	POINTS
4	2	4	2	4	1.5	4	1
5	1	5	0.5	4	1.5	4	1
6	0	5	0.5	5	0	4	1

- If your club is unable to play in this 3-way tie breaker, inform the host CHAMPS REP and the CLGA CHAMPS Coordinator ASAP. The host club can then cancel one of the tee times and the match would revert to a 2-way playoff. This Match would be played as outlined above to determine a winner and runner-up.

Inform the CLGA CHAMPS Coordinator immediately so trophies can be engraved for presentation at the Wind-up luncheon.

TIE BREAKER FOR RUNNER UP:

In the event there are ties for the runner up at the end of the season there will be a count back to arrive at the winner, e.g. the club with the most total points after 11 games will be the winner and so on until the tie is broken.

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